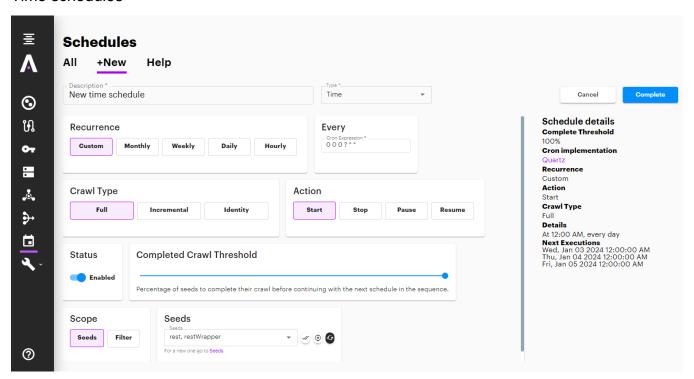
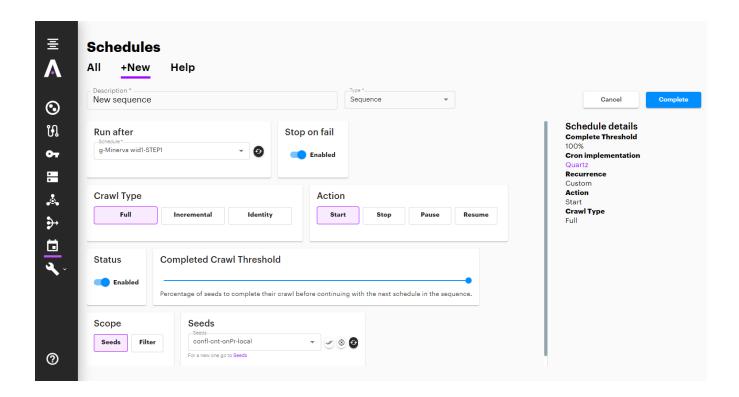
UI - Schedules

Time schedules



- Apply to Seeds: list of seeds to be scheduled
 - o a filter can be used instead of listing ids one by one
- Recurrence: fields for definition of time expression. The option "custom" means the possibility to write Cron-like expression manually. Other options lead to automatically generated expression
- Crawl Type: the crawl type applied for scheduled seeds full, incremental, identity
- Action: required action for the selected crawl type start, stop, pause, resume
- Status: the schedule is enabled/disabled
- . Completed Crawl Threshold: Percentage of seeds to complete their crawl before continuing with the next schedule in the sequence

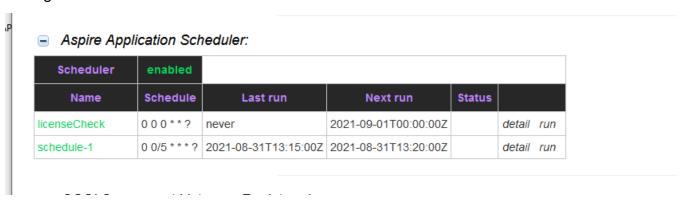
Sequence schedules



Sequence schedules allows for creation of a chain of schedules. It means the chained schedules run one after the other. The root schedule is always a time schedule.

- Apply to Seeds: list of seeds to be scheduled
 - $\,^{\circ}\,$ a filter can be used instead of listing ids one by one
- Run After: the id of the previous schedule
- Stop On Fail: if failed the next schedule in sequence will not be processed
- Crawl Type: the crawl type applied for scheduled seeds full, incremental, identity
- Action: required action for the selected crawl type start, stop, pause, resume
- Status: the schedule is enabled/disabled
- . Completed Crawl Threshold: Percentage of seeds to complete their crawl before continuing with the next schedule in the sequence

Debug console schedules



Debug console shows the status of schedules